

What you need:

- ✓ Bingo cards (1 per player)
- ✓ Pens/pencils (1 per player)
- ✓ Real versions of vocabulary items featured in the game (optional). These items are: bottle of water, calculator, pen, eraser, exercise book, glasses, key, lunchbox, paper clip, pen, pencil, pencil case, ruler, scissors, sharpener, storybook, tissues and umbrella.

Preparation:

1. There are ten different bingo cards. Print one card for each player (or one per pair/team).
2. Review the featured vocabulary with the players before you start the game; all of which are items commonly found in students' schoolbags.
3. Review the correct usage of 'a' and 'an' for the featured vocabulary.
4. Present the question form: "Have you got a/an _____?" and the correct response: "Yes, I have. / No, I haven't."
5. Once the players are familiar with the vocabulary, grammar and target question then you're ready to play!

Aim of the game:

1. The objective is for players to check off two lines of items depicted on their individual game card. The lines can be horizontal, vertical or diagonal.
2. To check off a square on their card, a player needs to ask another player if they have the corresponding item on their card. Players are to ask these questions consecutively and may only check off an item if the player they speak to responds "yes, I have".
3. In order to encourage players to interact with one another, they are only permitted to ask one question at a time and they must ask a different player each time.
4. The first player to have two completed lines shouts "Bingo!" and wins the game. You can continue to play for a full house (i.e.) playing until the first player is able to cross off all items on the card.